

# The Oxford Handbook of Interactive Audio (Oxford Handbooks)



As audiences are increasingly no longer solely listeners but also active producer-consumers, and as video games and other interactive systems increasingly permeate our daily lives, understanding interactivity and its impact on the audience has never been more important. A collection of newly commissioned chapters on interactivity in music and sound edited by preeminent scholars in the field, this book marks the beginning of a journey into understanding the ways in which we interact with sound, and offers a new set of analytical tools for the growing field of interactive audio. What does it mean to interact with sound? How does interactivity alter our experience as creators and listeners? What makes interactive audio different from non-interactive audio? Where does interacting with audio fit into our understanding of sound and music? What does the future hold for interactive media when it comes to our musical and sonic experiences? And how do we begin to approach interactive audio from a theoretical perspective? The Oxford Handbook of Interactive Audio answers these questions by exploring the full range of interactive audio in video games, performance, education, environmental design, toys, and artistic practice. Examining these questions from a range of approaches -- technological, emotional, psychological, and physical -- the book provides a thorough overview of the fascinating experience of interactive sound.

The Oxford Handbook of Interactive Audio (Oxford Handbooks) Karen Collins, Bill Kapralos, Holly Tessler ISBN: 9780190651053 Kostenloser Versand für This chapter introduces some key concepts of spectral audio processing and their application in interactive audio The Oxford Handbook of Interactive Audio The Oxford Handbook of Interactive Audio (Oxford Handbooks) eBook: Karen Collins, Bill Kapralos, Holly Tessler: : Kindle Store. The Oxford Handbook of Computer Music (Oxford Handbooks) [Roger T. Dean] on . \*FREE\* shipping on qualifying offers. Oxford Handbooks offer authoritative and up-to-date surveys of original research in a particular subject area. The Oxford Handbook of Interactive Audio. And how do we begin to approach interactive audio from a theoretical perspective? The Oxford Handbook of Interactive Audio answers these questions by exploring the full range of interactive audio in video Oxford

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